**Playtesting Questionnaire (Post game For the Player)**

**How old are you?**

**20**

**What gender are you?**

**Male**

**What was your first impression?**

**I liked the overall feel and style of the game, it was visually appealing and was very clear.**

**How did that impression change as you played?**

**The game did very much please me, it was very fun to play and I did laugh at a few points.**

**Was there anything you found frustrating?**

**Ball being stuck is some places, controls are a tad buggy.**

**Did the game drag on at any point?**

**No**

**Were there particular aspects you liked?**

**The movement of the ball was cool and crazy.**

**What was the most exciting thing about the game?**

**When you finally score a last minute goal when loosing.**

**Did the game feel too long, too short or just right?**

**Too short**

**Describe the objective of the game.**

**To score goals against the opponent.**

**Was that objective clear at all times?**

**Yes**

**What was your strategy for winning?**

**Defending is very important.**

**What was your favourite part of the game?**

**Everything.**

**What was your least favourite part of the game?.**

**When I had to stop playing!**

**How did the controls feel? Did they make sense?**

**A little buggy and difficult to grasp**

**Could you find the information you needed on the UI?**

**Yes**

**Would you purchase this game?**

**Yes.**

**What elements did you like?**

**How the rope bridge/terrain effected gameplay.**

**What elements did you dislike?**

**Controls.**